

We are a successful specialist for telematics and fleet management within the European Space Technology Group OHB Technology AG, where over 1,500 highly qualified employees based in Germany, Europe and the US develop and produce space technologies.



For our software engineering team we are seeking with immediate effect a

**Software Engineer Embedded Systems (m/w)
(Code number 372602)**

Scope of Duties:

- Setting up embedded applications with external interfaces such as RS232, CAN/LIN, Ethernet, USB
- Development of low-level real-time-capable applications for control devices in the automotive field
- Requirement analysis, support, troubleshooting until maturity phase
- Specification and documentation of the software and collateral test activities

Your qualifications:

You have a degree in Electrical Engineering, Information Technology, Mechanical Engineering or Mathematics. Practical experience in using micro controllers especially ARM7, ARM) respectively Cortex M3, Atmel AVT + CAN as well as in the embedded operating systems embedded Linux und WinCE 6 is a must. Additionally, you have profound knowledge of the driver units RS232, CAN/LIN, USB, Ethernet and data systems. You ideally have extensive skills in digital signal processing and control techniques. You have excellent programming skills in C/C++. You enjoy working in a team, you are creative, enthusiastic and flexible. On top of that, you communicate well with others and have very good negotiation skills. You are to be used to working independently and proactively and to have very good spoken and written English skills. You enjoy working in a team, you are creative, flexible and show enthusiasm.

We offer you a very interesting and diversified position in a modern high technology environment. If you are interested please send us via e-mail only, your CV and references stating your salary expectations and reference number.



OHB Teledata GmbH

Human Resources

Universitätsallee 27-29

28359 Bremen

E-Mail: career@ohb-system.de

www.ohb-technology.de